

## **Temporal Scaling of Human Scalp-Recorded Potentials During Interval Estimation**

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## Abstract

Standard event-related potential analysis assumes fixed-latency responses relative to experimental events – yet recent single unit recordings have revealed neural activity *scales* to span different durations during behaviours demanding flexible timing. We use a novel approach to unmix fixed-time and scaled-time components in human electroencephalography, recorded across three tasks. A consistent and distinct scaled-time component is revealed, demonstrating temporal scaling can reliably be measured at the scalp.

## 1 Introduction

2 Action and perception in the real world require flexible timing. We can walk quickly or  
3 slowly, recognize the same piece of music played at different tempos, and form temporal  
4 expectations over long and short intervals. Flexible timing is critical in our lives, yet its  
5 neural correlates have proven difficult to study. One source of difficulty is disagreement over  
6 how the brain represents time. For example, the classic pacemaker-accumulator model  
7 (Treisman, 1963) relies on a dedicated timing mechanism. Other models represent time  
8 intrinsically through oscillatory alignment (Matell & Meck, 2004) or network population  
9 dynamics (Buonomano & Maass, 2009). However, it has recently been shown that brain  
10 activity at the level of individual neurons can be best explained by a *temporal scaling* mode  
11 (Wang et al., 2018).

12 When monkeys are cued to produce either a short or a long interval, medial frontal cortex  
13 (MFC) unit activity can be explained by a single response that is stretched or compressed  
14 according to the length of the produced interval – a temporally scaled response. This suggests  
15 that flexible motor timing is achieved by adjusting the speed of a common neural process.  
16 Temporal scaling of neural responses is also implicit in other settings, such as the process of  
17 evidence integration during decision making (O’Connell et al., 2018). Indeed, recent  
18 approaches to studying time-warped responses in neural populations have revealed time-  
19 warping as a common property across many different population recordings (Williams et al.,  
20 2020).

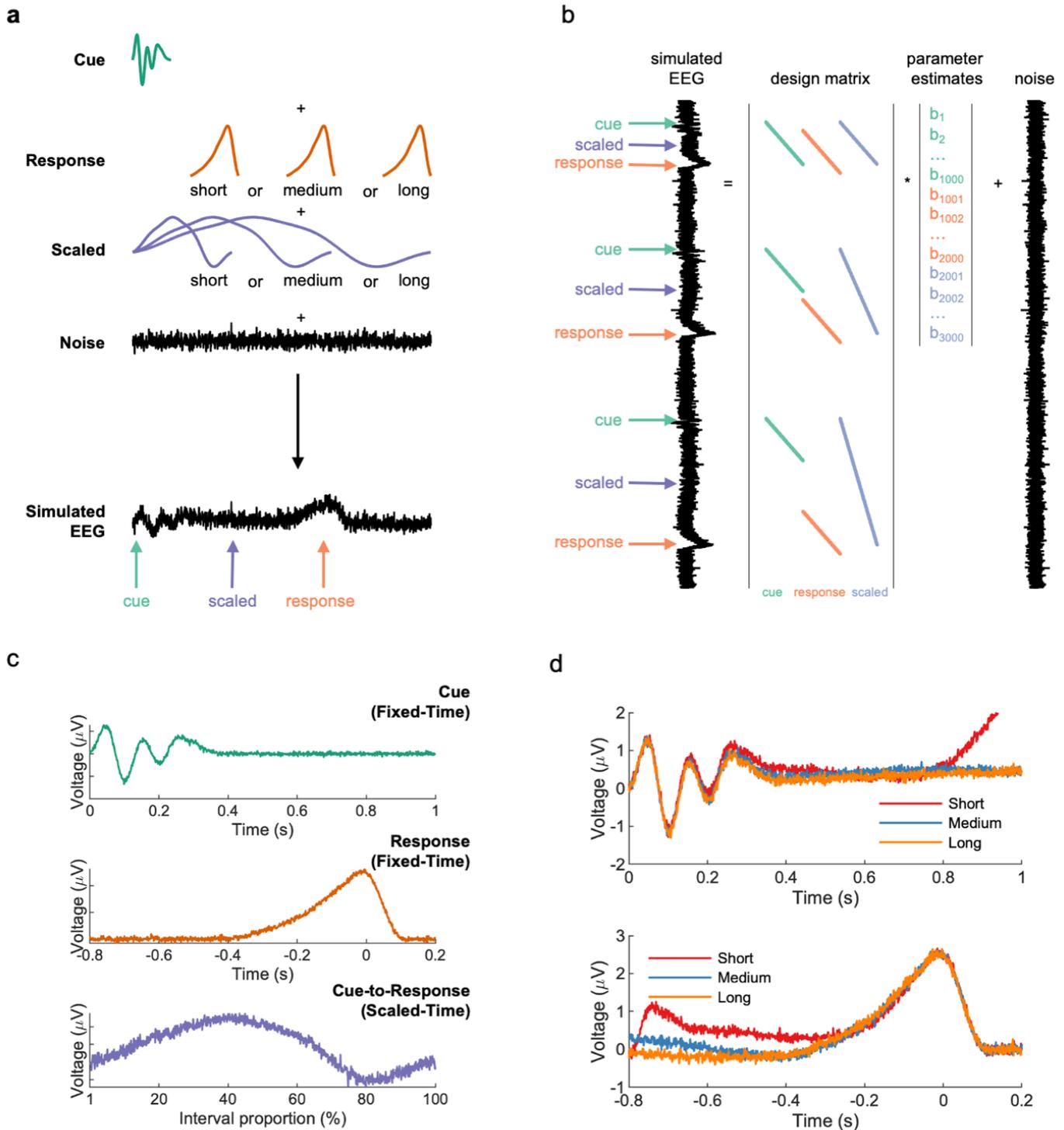
21 It is currently unclear how temporal scaling of neural responses may manifest at the scalp  
22 (if at all) using non-invasive recording in humans. Although electroencephalography (EEG)  
23 has played a prominent role in understanding the neural basis of timing (Macar & Vidal,  
24 2004), the method commonly used to analyse such data has been the event-related potential  
25 (ERP), which averages event-locked EEG across multiple repetitions. This implicitly assumes

26 that neural activity occurs at *fixed-time* latencies with respect to experimental events.  
27 Sometimes these event-related potentials have been found to ramp at different speeds for  
28 different temporal intervals (Macar & Vidal, 2004), perhaps suggestive of temporal scaling -  
29 but crucially, they appear mixed at the scalp with fixed-time components, due to the  
30 *superposition problem* (Chapter 2 in Luck, 2014).

31 We therefore developed an approach to *unmix* scaled-time and fixed-time components in  
32 the EEG, which we first tested on simulated data (Fig. 1a). Our proposed method builds on  
33 existing regression-based approaches (Ehinger & Dimigen, 2019; Smith & Kutas, 2015a) that  
34 have proven useful in unmixing fixed-time components that overlap, e.g. stimulus-related  
35 activity and response-related activity. These approaches estimate the ERP using a general  
36 linear model (GLM) in which the design matrix is filled with time-lagged dummy variables  
37 (1s around the events of interest, 0s otherwise). Importantly, these ‘stick functions’ can  
38 overlap in time to capture overlap in the underlying neural responses (Fig. 1b); in situations  
39 without any overlap, the GLM would exactly return the conventional ERP. To reveal scaled-  
40 time responses, we allowed the duration of the stick function to vary depending upon the  
41 interval between stimulus and response, meaning that the same neural response could span  
42 different durations on different trials. As such, the returned scaled-time potential is no longer  
43 a function of real-world (‘wall clock’) time, but instead a function of the *percentage of time*  
44 *elapsed* between stimulus and response.

## 45 **Results**

46 As a proof of concept, we simulated data for at a single EEG sensor for an interval timing  
47 task, consisting of two *fixed-time components* (locked to cues and responses), and one *scaled-*



**Figure 1. Regression based unmixing of simulated data successfully recovers scaled-time and fixed-time components.** (a) EEG data were simulated by summing fixed-time components (cue and response), a scaled-time component with differing durations for different trials (short, medium, or long), and noise. (b) The simulated responses were unmixed via a GLM with stick basis functions: cue-locked, response-locked, and a single scaled-time basis spanning from cue to response. (c) The GLM successfully recovered all three components, including the scaled-time component. (d) A conventional ERP analysis (cue-locked and response-locked averages) of the same data obscured the scaled-time component.

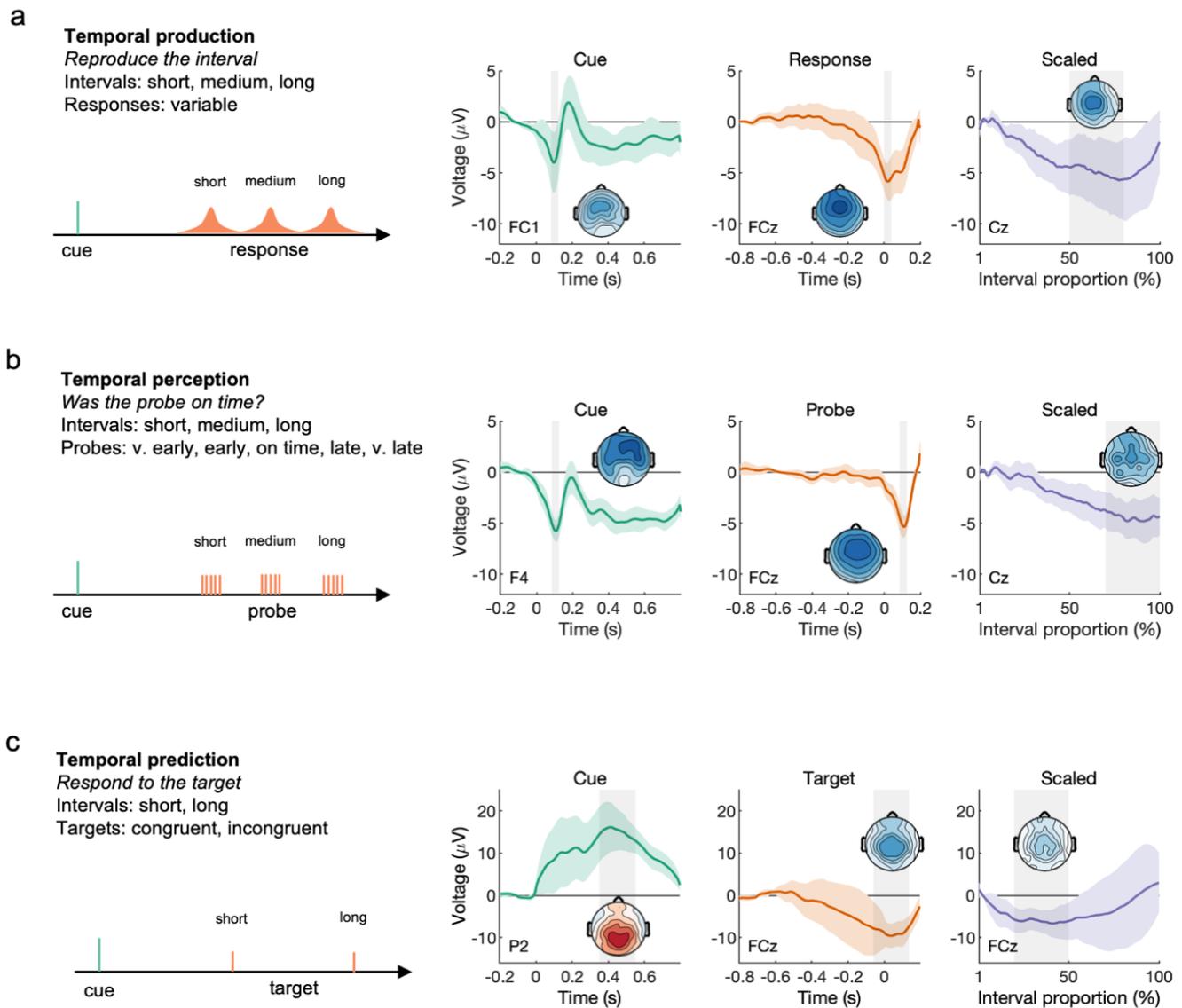
48 *time component* spanning between cues and responses (Fig. 1a). Our proposed method was

49 successful in recovering all three components (Fig. 1c), whereas a conventional ERP

50 approach obscured the scaled-time component (Fig. 1d). Crucially, in real EEG data we also  
51 repeat this approach across all sensors, potentially revealing different scalp topographies (and  
52 hence different neural sources) for fixed-time versus scaled-time components.

53 We used this approach to analyze EEG recorded during three interval timing tasks  
54 (Supplementary Fig. 1). In one task, participants produced a target interval (short, medium, or  
55 long) following a cue. Feedback was provided, and participants were able to closely match  
56 the target intervals. In a second, participants evaluated a computer-produced interval. The  
57 closer the produced interval was to the target interval, the more likely participants were to  
58 judge the response as ‘on time’. In a third (previously analyzed (Breska & Deouell, 2017a,  
59 2017b)) task, participants made temporal predictions about upcoming events based on  
60 rhythmic predictions.

61 In all three tasks, we observed a scaled-time component that was distinct from the  
62 preceding and following fixed-time components (Fig. 2), which resembled conventional  
63 ERPs (Supplementary Fig. 3). Typically, ERP components are defined by their polarity, scalp  
64 distribution, and latency (Luck, 2014). The observed scaled-time components shared a  
65 common polarity (negative) and scalp distribution (central), which is notably consistent with  
66 the medial frontal recording site where temporally scaled single-unit responses were  
67 previously identified (Wang et al., 2018). Although our scaled-time components were  
68 estimated by time-warping a common signal so that they could span a variable delay period,  
69 their ‘latency’ was nevertheless consistent, in that the scaled-time signal grew and appeared  
70 to peak later in the timed interval. This is again reminiscent of the time course of scaled time



**Figure 2. Scaled-time components were consistently observed across three time-estimation paradigms, with distinct scalp topographies from fixed-time components.** Data were analysed from: (a) a temporal production task; (b) a temporal judgement task; (c) a temporal prediction task<sup>11,12</sup>. All had distinct fixed-time components relative to task-relevant events (left/middle columns), and a common negative scaled-time component over central electrodes, reflecting interval time (right column). Error bars represent 95% confidence intervals.

71 components across the neural population in medial frontal recordings (Wang et al., 2018).

72 Single-sample *t*-tests of the mean voltage in the shaded regions in Fig. 2 revealed a

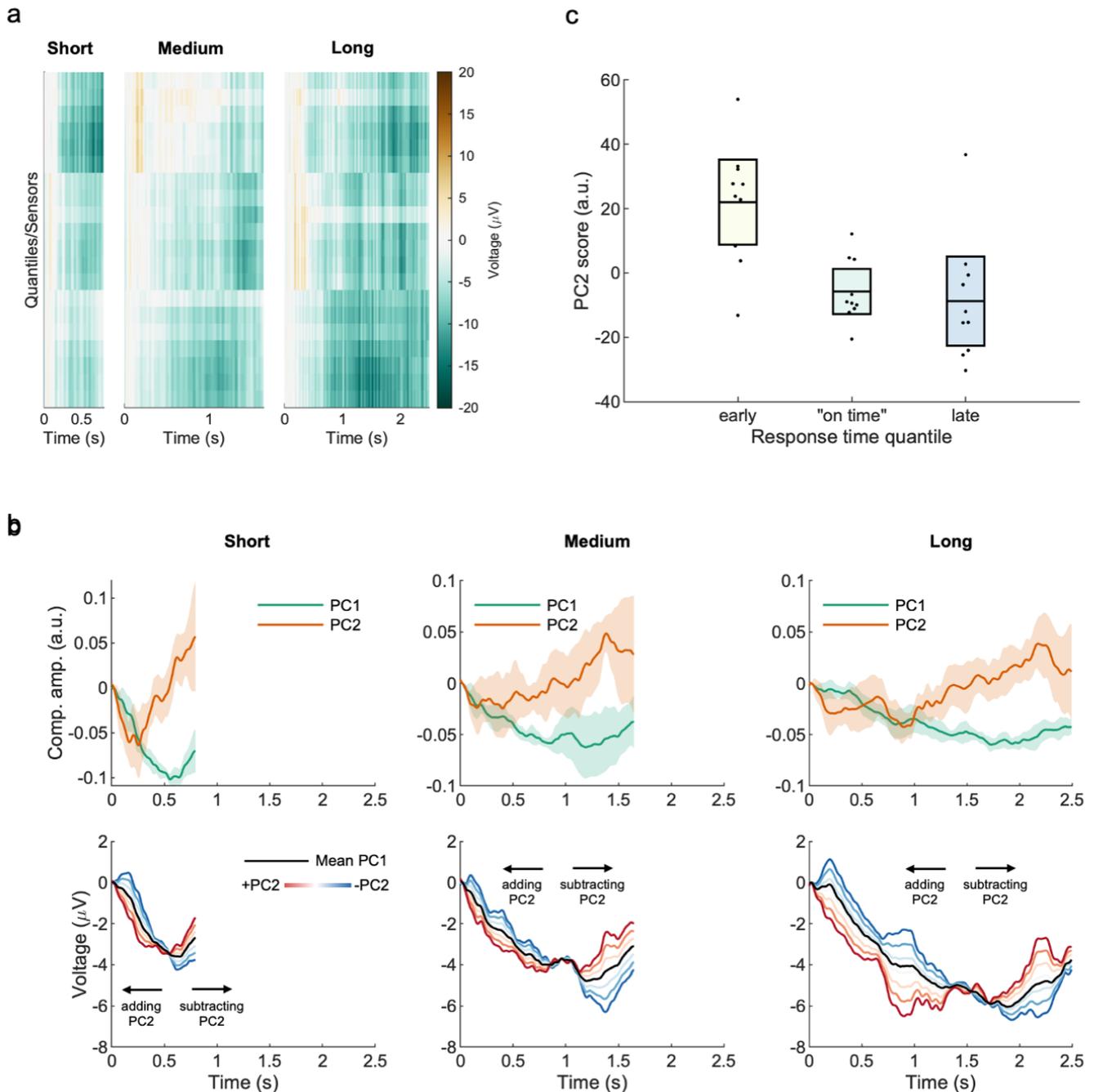
73 significant scaled-time signal in the production task ( $t(9) = -3.19$ ,  $p = .01$ , Cohen's  $d = -$

74 1.01), the perception task ( $t(9) = -4.79$ ,  $p = .001$ , Cohen's  $d = -1.52$ ), and the prediction task

75 ( $t(18) = -4.03$ ,  $p < .001$ , Cohen's  $d = -0.92$ ). In many cases, scaled-time components were

76 reliably observed at the single-subject level (Supplementary Figs. 4-6).

77           We then examined how the scaled-time component related to behavioural variability:  
78   does the latency of the scaled-time component predict participants' response time? To  
79   measure component latency, we applied an approach developed in Hunt et al. (2015) and  
80   Möcks (1986), using principal component analysis (PCA) to model delay activity over central  
81   electrodes in the temporal production task, after first regressing out fixed-time components  
82   from the data. PCA was applied separately to each of three produced intervals. This  
83   consistently revealed a first principal component that matched the shape of the scaled-time  
84   component identified in Fig. 2a, and a second principal component that matched its *temporal*  
85   *derivative*. This analysis not only provides an additional way of confirming the presence of  
86   the scaled-time component in our data (as it is the first principal component of the residuals  
87   after removing fixed-time components), but crucially adding or subtracting PC2 captures  
88   variation in the *latency* of this scaled-time component (Fig. 2b). Across response time  
89   quantiles, we found that PC2 scores were significantly related to response times (Fig. 3c;  
90    $F(2,18) = 9.05, p = .002$ ). This implies that the earlier in time that the scaled-time component  
91   peaked, the faster the subject would respond on that trial. Note, however, that within-  
92   condition behaviour was highly consistent in Task 1 (Supplementary Fig. 2); we would  
93   therefore expect the relationship between scaled-time component latency and behaviour to be  
94   even stronger in tasks with greater response variability between trials.



**Figure 3. Variation in scaled-time components predict behavioural variation in time estimation.** (a) Cue-locked EEG over central electrodes (FC1, FCz, FC2, Cz, CP1, CPz, CP2) was grouped by response time (early, on time, or late), averaged, and stacked for each target interval (short, medium, or long). Data for one participant is shown. A separate PCA was run for each target interval and participant. (b) The first two principal components for each target interval represent the amplitude (PC1) and first derivative (PC2) of the time-scaled component (top panel). Adding or subtracting different amounts of PC2 to PC1 shifted the peak earlier or later in time (bottom panel). (c) PC2 scores depended on response time, implying the scaled-time component peaked earlier for fast responses and later for slow responses. Error bars represent 95% confidence intervals.

95

## Discussion

96

Our results provide a general method for recovering temporally scaled signals in

97

human EEG, where scaled-time components are mixed at the scalp with conventional fixed-

98 time ERPs. We focused here on interval production and perception, but we anticipate other  
99 temporally scaled EEG and MEG signals will be discovered for cognitive processes known to  
100 unfold over varying timescales. For example, the neural basis of flexible sequential  
101 behaviours (such as speech) is still unknown, but may involve a form of temporal scaling  
102 (Remington et al., 2018). Flexible timing is also important in decision-making tasks, where  
103 evidence accumulation can proceed quickly or slowly depending on the strength of the  
104 evidence (O’Connell et al., 2018). Flexible timing can help facilitate a range of adaptive  
105 behaviours via *temporal attention* (Nobre & van Ede, 2018), while disordered timing  
106 characterizes several clinical disorders (Allman & Meck, 2012), underscoring the importance  
107 of characterising temporal scaling of neural responses in human participants.

## **Acknowledgements**

This research was funded by a Natural Sciences and Engineering Research Council of Canada (NSERC) Postdoctoral Fellowship to C.D.H., a BBSRC AFL Fellowship (BB/R010803/1) to N.K., a Sir Henry Dale Fellowship from the Royal Society and Wellcome (208789/Z/17/Z) to L.T.H., a NARSAD Young Investigator Award from the Brain and Behavior Research Foundation to L.T.H., and supported by the NIHR Oxford Health Biomedical Research Centre. The Wellcome Centre for Integrative Neuroimaging was supported by core funding from Wellcome Trust (203139/Z/16/Z). For the purpose of Open Access, the author has applied a CC BY public copyright licence to any Author Accepted Manuscript version arising from this submission.

## **Author Contributions**

N.K. and L.T.H. conceived the experiments and methodology. C.D.H. and L.T.H. designed the experiments and developed the methodology. C.D.H. and J.H. performed the experiments (except for the prediction task, where data was downloaded from a previous publication (Breska & Deouell, 2017a, 2017b)). C.D.H. and L.T.H. analyzed the data. C.D.H. and L.T.H. wrote the manuscript with input from the other authors.

## **Competing interests**

The authors declare no competing interests.

## **Additional information**

**Supplementary information** is available for this paper.

**Correspondence and requests for materials** should be addressed to L.T.H.

## 108 **Methods**

### 109 **Simulations**

110 We simulated cue-related and response-related EEG in a temporal production task  
111 using MATLAB 2020a (Mathworks, Natick, USA). Cue and response were separated by  
112 either a short, medium, or long interval. During the delay period, we simulated a scaled  
113 response that stretched or compressed to fill the interval. All three responses (cue, response,  
114 scaled) were summed together at appropriate lags (short, medium, or long), with noise – see  
115 Fig. 1a. In total, we simulated 50 trials of each condition (short, medium, long).

116 To unmix fixed-time and scaled-time components, we used a regression-based  
117 approach (Ehinger & Dimigen, 2019; Smith & Kutas, 2015a, 2015b) in which the continuous  
118 EEG at one sensor  $Y$  is modelled as a linear combination of the underlying event-related  
119 responses  $\beta$ , which are unknown initially. The model can be written in equation form as:

$$120 \quad Y = X\beta + \varepsilon$$

121 where  $X$  is the design matrix and  $\varepsilon$  is the residual EEG not accounted for by the model.  $X$   
122 contains as many rows as EEG data points, and as many columns as predictors (that is, the  
123 number of points in the estimated event-related responses). In our case,  $X$  was populated by  
124 ‘stick functions’ – non-zero values around the time of the modelled events, and zeros  
125 otherwise. We included in  $X$  two fixed-time components, the cue and the response, as stick  
126 functions of set EEG duration (with variables set to 1). In other words, the height of the  
127 fixed-time stick function was constant across events of the same type and equal to its width.  
128 To model a temporally-scaled response, we used the MATLAB *imresize* function (Image  
129 Processing Toolbox, R2020b) with ‘box’ interpolation to stretch/compress a stick function so  
130 that it spanned the duration between cue and response (other interpolation methods were tried  
131 – see Supplementary Fig. 7 – but this choice had little effect on the results). Thus, the  
132 duration of the scaled stick function varied from trial to trial (Fig. 1b). The goal here was to

133 estimate a single scaled-time response to account for EEG activity across multiple varying  
134 delay periods. For the fixed-time responses, each column of X represents a latency in ms  
135 before/after an experimental event; by contrast, for the scaled-time responses, each column of  
136 X represents the *percentage* of time that has elapsed between *two* events (stimulus and  
137 response). Simulation code is available at <https://git.fmrib.ox.ac.uk/chassall/temporal-scaling>.

## 138 **Production and Perception Tasks**

### 139 *Participants*

140 Participants completed both the production and perception tasks within the same  
141 recording session. We tested ten university-aged participants, 5 male, 2 left-handed,  $M_{age} =$   
142 23.40, 95% CI [21.29, 25.51]. Participants had normal or corrected-to-normal vision and no  
143 known neurological impairments. Participants provided informed consent approved by the  
144 Medical Sciences Interdivisional Research Ethics Committee at the University of Oxford.  
145 Following the experiment, participants were compensated £20 (£10 per hour of participation)  
146 plus a mean performance bonus of £3.23, 95% CI [2.92, 3.55].

### 147 *Apparatus and Procedure*

148 Participants were seated approximately 64 cm from a 27-inch LCD display (144 Hz, 1  
149 ms response rate, 1920 by 1080 pixels, Acer XB270H, New Taipei City, Taiwan). Visual  
150 stimuli were presented using the Psychophysics Toolbox Extension (Brainard, 1997; Pelli,  
151 1997) for MATLAB 2014b (Mathworks, Natick, USA). Participants were given written and  
152 verbal instructions to minimize head and eye movements. The goal of the production task  
153 was to produce a target interval and the goal of the perception task was to judge whether or  
154 not a computer-produced interval was correct.

155 The experiment was blocked with ten trials per block. There were 18 production  
156 blocks and 18 perception blocks, completed in random order. Prior to each block, participants  
157 listened to five isochronic tones indicating the target interval. Beeps were 400 Hz sine waves

158 of duration 50 ms and an onset/offset ramping to a point 1/8 of the length of the wave (to  
159 avoid abrupt transitions). The target interval was either short (0.8 s), medium (1.65 s), or  
160 long (2.5 s).

161 In production trials, participants listened to a beep then waited the target time before  
162 responding. Feedback appeared after a 400-600 ms delay (uniform distribution) and remained  
163 on the display for 1000 ms. Feedback was a ‘quarter-to’ clockface to indicate ‘too early’, a  
164 ‘quarter-after’ clockface to indicate ‘too late’, or a checkmark to indicate an on-time  
165 response. Feedback itself was determined by where the participant’s response fell relative to a  
166 window around the target duration. The response window was initialized to +/- 100 ms  
167 around each target, then changed following each feedback via a staircase procedure:  
168 increased on each side by 10 ms following a correct response and decreased by 10 ms  
169 following an incorrect response (either too early or too late).

170 In perception trials, participants heard two beeps, then were asked to judge the  
171 correctness of the interval, that is, whether or not the test interval matched the target interval.  
172 Test intervals (very early, early, on time, late, very late) were set such that each subsequent  
173 interval was 25% longer than the previous (see Supplementary Table 1). Participants were  
174 then given feedback on their judgement – a checkmark for a correct judgement, or an ‘x’ for  
175 an incorrect judgement.

176 For each task, participants gained 2 points for each correct response and lost 1 point  
177 for each incorrect response. At the end of the experiment points were converted to a monetary  
178 bonus at a rate of £0.01 per point.

### 179 ***Data Collection***

180 In the perception task we recorded participant response time from cue, trial outcome  
181 (early, late, on time), and staircase- response window. In the production task, we recorded  
182 trial ‘on time’ judgements (yes/no), and trial outcome (correct/incorrect).

183 We recorded 36 channels of EEG, referenced to AFz. Data were recorded at 1000 Hz  
184 using a Synamps amplifier and CURRY 8 software (Compumetrics Neuroscan, Charlotte,  
185 USA). The electrodes were sintered Ag/AgCl (EasyCap, Herrsching, Germany). 31 of the  
186 electrodes were laid out according to the 10-20 system. Additional electrodes were placed on  
187 the left and right mastoids, on the outer canthi of the left and right eyes, and below the right  
188 eye. The reference electrode was placed at location AFz, and the ground electrode at Fpz.

### 189 **Prediction Task**

190 In this previously published (Breska & Deouell, 2017a, 2017b) experiment, 19  
191 participants responded to the onset of a visual target following a visual warning cue. The  
192 delay between cue and target was either short (700 ms) or long (1300 ms) and, in some  
193 conditions, congruent with a preceding stimulus stream. Only these predictable trials were  
194 included in the current analysis (i.e., the ‘valid’ trials in the ‘Rhythmic’ and ‘Repeated-  
195 Interval’ conditions – see Breska and Deouell, 2017a, 2017b for more detail).

### 196 **Data Analysis**

#### 197 *Behavioural data*

198 For the perception task, we computed mean window size and mean produced interval  
199 for each participant. For the production task, we computed mean likelihood of responding yes  
200 to the ‘on time’ prompt, for each condition (short, medium, long) and interval (very early,  
201 early, on time, late, very late).

#### 202 *EEG Preprocessing*

203 For all three tasks, EEG was preprocessed in MATLAB 2020b (Mathworks, Natick,  
204 USA) using EEGLAB (Delorme & Makeig, 2004). We first down-sampled the EEG to 200  
205 Hz, then applied a 0.1-20 Hz bandpass filter and 50 Hz notch filter. The EEG was then re-  
206 referenced to the average of the left and right mastoids (and AFz recovered in the  
207 production/perception tasks). Ocular artifacts were removed using independent component

208 analysis (ICA). The ICA was trained on 3-second epochs of data following the appearance of  
209 the fixation cross at the beginning of each trial. Ocular components were identified using the  
210 *iclabel* function and then removed from the continuous data.

### 211 **ERPs**

212 To construct conventional event-related potentials (ERPs), we first created epochs of  
213 EEG around cues (all tasks), responses (perception task), probes (production task), and  
214 targets (prediction task). Cue-locked ERPs extended from 200 ms pre-cue to either 800, 1650,  
215 or 2500 ms post-cue (the short, medium, and long targets) in the perception/production tasks  
216 and 700 or 1300 ms in the prediction task (the short and long targets). Epochs were baseline-  
217 corrected using a 200 ms pre-cue window. We also constructed epochs from 800, 1650, or  
218 2500 ms prior to the response/probe in the production/perception tasks and 700 or 1300 ms  
219 prior to the target in the prediction task to 200 ms after the response/probe/target. A baseline  
220 was defined around the event of interest (mean EEG from -20 to 20 ms) and removed. We  
221 then removed any trials in which the sample-to-sample voltage differed by more than 50  $\mu\text{V}$   
222 or the voltage change across the entire epoch exceeded 150  $\mu\text{V}$ . Cue and  
223 response/probe/target epochs were then averaged for each participant, task (production,  
224 perception, prediction), and condition (short, medium, long). Finally, participant averages  
225 were combined into grand-average waveforms at electrode FCz, a location where timing-  
226 related activity has been previously observed (Macar & Vidal, 2004). See Supplementary Fig.  
227 3.

### 228 **rERPs**

229 To unmix fixed-time and scaled-time components in our EEG data, we estimated  
230 regression-ERPs (rERPs) following the same GLM procedure we used with our simulated  
231 data, but now applied to each sensor. We used a design matrix consisting of a regular stick  
232 functions for cue and response/probe/target and a stretched/compressed stick function

233 spanning the interval from cue to response/probe/target. In particular, we estimated cue-  
234 locked responses that spanned from 200 ms pre-cue to 800 ms post-cue. The  
235 response/probe/target response interval spanned from -800 to 200 ms. Each fixed-time  
236 response thus spanned 1000 ms, or 200 EEG sample points. The scaled-time component, as  
237 described earlier, was modelled as a single underlying component (set width in  $X$ ) that  
238 spanned over multiple EEG durations (varying number of rows in  $X$ ). Thus, our method  
239 required choosing how many scaled-time sample points to estimate (the width in  $X$ ). For the  
240 production/perception tasks, we chose to estimate 330 scaled-time points, equivalent to the  
241 duration of the ‘medium’ interval. For the prediction task, we chose to estimate 200 scaled-  
242 time points, equivalent to the mean of the short and long conditions (700 ms, 1300 ms).  
243 Unlike the conventional ERP approach, this analysis was conducted on the continuous EEG.  
244 To identify artifacts in the continuous EEG, we used the *basicrap* function from the ERPLAB  
245 (Lopez-Calderon & Luck, 2014) toolbox with a 150  $\mu$ V threshold (2000 ms window, 1000  
246 ms step size). A sample was flagged if it was ‘bad’ for any channel. Flagged samples were  
247 excluded from the GLM (samples removed from the EEG and rows removed from the design  
248 matrix). Additionally, we removed samples/rows associated with unusually fast or slow  
249 responses in the production task (less than 0.2 s or more than 5 s). On average, we removed  
250 2.17 % of samples in the production task (95% CI [1.49, 2.86]), 3.75 % of samples in the  
251 perception task (95% CI [2.39, 5.10]), and 1.03% of samples in the prediction task (95% CI  
252 [0.95, 1.10]).

253 To impose a smoothness constraint on our estimates, we used a first-derivative form  
254 of Tikhonov regularization. Tikhonov regularization reframes the GLM solution as the  
255 minimization of:

256 
$$\|X\beta - Y\|^2 + \lambda\|L\beta\|^2$$

257 where  $L$  is the regularization operator and  $\lambda$  is the regularization parameter. In other words,  
258 we aimed to minimize a penalty term in addition to the usual residual. This has the solution

259 
$$(X^T X + \lambda L)^{-1} X^T Y$$

260 In our case,  $L$  approximated the first derivative as a scaled finite difference (Reichel & Ye,  
261 2008):

262 
$$L = \frac{1}{2} \begin{bmatrix} 1 & -1 & 0 & \dots & 0 & 0 \\ 0 & 1 & -1 & \dots & 0 & 0 \\ \dots & \dots & \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & \dots & 1 & -1 \end{bmatrix}$$

263 We then chose regularization parameters for each participant using 10-fold cross validation.  
264 Our goal here was to minimize the mean-squared error of the residual EEG at electrode FCz,  
265 our electrode of interest. The following  $\lambda$ s were tested on each fold: 0.001, 0.01, 0, 1, 10,  
266 100, 1000, 10000, 100000. An optimal  $\lambda$  was chosen for each participant corresponding to  
267 the parameter with the lowest mean mean-squared error across all folds. See Supplementary  
268 Table 3 for a summary.

### 269 *Inferential Statistics*

270 We quantified the amplitude of the scaled-time component in two ways. First, we  
271 computed a 95% confidence interval at each ‘timepoint’ in the scaled-time signal. Next, in  
272 line with conventional ERP analyses (Luck, 2014), we computed the mean signal around the  
273 apparent peak. We then confirmed the existence of the signal using a single-sample repeated-  
274 measures  $t$ -test. These analyses were done at the scalp location where the mean signal was  
275 greatest, i.e. electrode Cz in the production/perception tasks and FCz in the prediction task.

### 276 *PCA*

277 To explore the link between the scaled-time component and behaviour, we regressed  
278 out the fixed-time components from the EEG in the temporal production task – that is, we  
279 reconstructed the preprocessed data using only the scaled-time regressors plus residuals. Only  
280 mid-frontal electrodes were considered: FC1, FCz, FC2, Cz, CP1, CPz, and CP2. We then

281 constructed epochs starting at the cue and ending at the target interval (800 ms, 1650 ms, or  
282 2500 ms). Epochs within each condition (short, medium, long) were further grouped into  
283 three equal-sized response-time bins (early, on time, late) and averaged for each electrode  
284 and participant (Fig. 3a). We then conducted a PCA for each condition (short, medium, long)  
285 and participant. See Supplementary Table 2 for amount of variance explained by PC1 and  
286 PC2. To visualize the effect of PC2, we computed the mean PC2 across all participants. We  
287 then added more or less of the mean PC2 to the mean PC1 projection and applied a 25-point  
288 moving-mean window for visualization purposes (Fig. 3b). In order to choose a reasonable  
289 range of PC2 scores, we examined the average minimum and maximum PC2 score for each  
290 participant and condition (short, medium, long). The PC2 score ranges were -21 to 15 (short),  
291 -41 to 38 (medium), and -40 to 55 (long). To assess the relationship between PC2 score and  
292 behaviour, we binned PC2 scores according to our response time bins (early, on time, late)  
293 and collapsed across conditions (short, medium, long). This gave us as single mean PC2  
294 score for each participant and response time bin (early, on time, late), which we analyzed  
295 using a repeated-measures ANOVA (Fig. 3c).

#### 296 **Data Availability**

297 Raw and preprocessed EEG for the production and perception tasks will be made publicly  
298 available at the time of publication. Raw data for the prediction task is available at  
299 <https://doi.org/10.5061/dryad.5vb8h>.

#### 300 **Code Availability**

301 Simulation and analysis scripts are available at [https://git.fmrib.ox.ac.uk/chassall/temporal-](https://git.fmrib.ox.ac.uk/chassall/temporal-scaling)  
302 [scaling](https://git.fmrib.ox.ac.uk/chassall/temporal-scaling).

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